

Encounter Action Tracker

Battle Name

Dungeon 4

Initiative Order

Pessmerga Villar (21), Kalador Pell (20), Zindel Kurta (19), Gob Sharpshooter 1 (17), Gob Warrior (15), Gob Cutter 2 (10), Gob Sharpshooter 2 (8), Gob Cutter 1 (7), Gneshat Korr (4)

Round 1

Pessmerga – Curse Cutter 2, EB / Cutter 2, +6 vs. REF, 19 vs. 14 = hit, dead, shift

Kalador – Move 3, Lance of Faith vs. Sharpshooter 2, +4 vs. REF, 24 vs. 14 = critical hit, 11 dmg (20/31), +2 to Gneshat for next attack roll vs. Sharpshooter 2

Zindel – Move, MM vs. Sharpshooter 2, +7 vs. REF, 11 vs. 14 = miss

Sharpshooter 1 – RBA vs. Gneshat, +9 vs. AC, 10 vs. 21 = miss, shift

Warrior – Shift, MBA vs. Gneshat, +6 vs. AC, 8 vs. 21 = miss

Cutter 2 – MBA vs. Gneshat, +5 vs. AC, 19 vs. 21 = miss, shift

Sharpshooter 2 – RBA vs. Gneshat, +9 vs. AC, 23 vs. 21 = hit, 5 dmg, move

Cutter 1 – dead

Gneshat – Radiant Smite vs. Warrior, +10 vs. AC, 25 vs. 17 = hit, 17 dmg (12/29), RRoT (minor), Action Point, Holy Strike vs. Warrior, +10 vs. AC, 30 vs. 17 = critical hit, 15 dmg, dead (-2/29)

Round 2

Pessmerga – pass to after Zindel (18)

Kalador – Move, AoO from Cutter 2, +5 vs. AC, 18 vs. 19 = miss, Righteous Brand, +7 vs. AC, 21 vs. 16 = hit, dead

Zindel – Move, Promise of Storm (minor), Thunderwave vs. Shooter 1 & 2, +7 vs. FORT, 17 vs. 12,12 = hit both, 11 dmg (20/31), 5 dmg (Promise of Storms) (15/31), Staff of Storms +1 vs. Shooter 1 & 2 (free), auto hit, 4 dmg (11/31), Shooter 2 dead, Action Point, Burning Hands vs. Shooter 1, +7 vs. REF, 20 vs. 15 = hit, 13 dmg, dead

Round 3

Round 4

Round 5