

Encounter Action Tracker

Battle Name

Dungeon 5

Initiative Order

Irina (26), Warrior 2 (23), Quinn (22), Cutter 1 (21), Shooter 2 (20), Warrior 4 (19), Shooter (18), Warrior 3 (18), Warrior 1 (18), Heath (17), Cutter 3 (16), Hadron (15), Skullcleaver (14), Cutter 4 (12), Cutter 2 (9), Bugbear Warrior (7)

Round 1

Irina – Move, Careful Attack vs. Cutter 3, +11 vs. AC, 28 vs. 16 = hit, dead

Warrior 2 – Total Defense, +2 to all

Quinn – Move 5, AoO from Cutter 1, +5 vs. AC, 14 vs. 19 = miss, AoO from Cutter 2, +5 vs. AC, 6 vs. 19 = miss, Viper’s Strike vs. Cutter 2, +8 vs. AC, 26 vs. 16 = hit, dead

Cutter 1 – Shift, MBA vs. Hadron, +5 vs. AC, 10 vs. 18 = miss

Shooter 2 – Move, RBA vs. Quinn, +9 vs. AC, 26 vs. 19 = hit, 5 dmg

Warrior 4 – Move, MBA vs. Quinn, +6 vs. AC, 8 vs. 19 = miss

Warrior 3 – Charge Quinn, +7 vs. AC, 20 vs. 19 = hit, 8 dmg

Warrior 1 – Move, MBA vs. Quinn, +6 vs. AC, 14 vs. 19 = miss

Shooter 1 – RBA vs. Quinn, +9 vs. AC, 11 vs. 19 = miss

Heath – pass to 15

Hadron – Piercing Strike vs. Cutter 1, +9 vs. REF, 27 vs. 14 = hit, dead, Action Point, Sly Flourish vs. Cutter 2, CA, +11 vs. AC, 17 vs. 16 = hit, dead

Heath – Move, Cleave Warrior 1, +11 vs. AC, 28 vs. 17 = hit, 14 dmg (15/29) - Marked, 4 dmg to Warrior 4 (25/29)

Skullcleaver – Total Defense, +2 to all

Bugbear – Total Defense, +2 to all

Round 2

Irina – Move, HQ Warrior 4, Two Fang vs. Warrior 4, -2 soft cover, +7 vs. AC, 19 vs. 17 = hit, 22 vs. 17 = hit, 37 dmg, dead

Warrior 2 – Move, MBA vs. Quinn, +6 vs. AC, 22 vs. 19 = hit, 3 dmg

Quinn – Lead by Example vs. Warrior 2, +8 vs. AC, 23 vs. 17 = hit, 17 dmg, all allies have CA on Warrior 2, Action Point, Lead by Example refreshed, shift

Shooter 2 – RBA vs. Heath, -2 soft cover, +7 vs. AC, 16 vs. 19 = miss

Warrior 1 – MBA vs. Heath (marked), +6 vs. AC, 18 vs. 19 = miss

Shooter 1 – RBA vs. Heath, -2 cover, +7 vs AC, 16 vs. 19 = miss
Warrior 3 – move, Charge Heath, +7 vs. AC, 17 vs. 19 = miss
Hadron – Move, Positioning Strike vs. Warrior 3, +11 vs. AC, 19 vs. 17 = hit, 7 dmg (22/29), shift 3 squares, Sneak in the Attack (minor)
Heath – Cleave vs. Warrior 2, +2 CA, +13 vs. AC, 22 vs. 17 = hit, 17 dmg, 4 sneak dmg, dead, 4 dmg to Warrior 1 (11/29) – marked
Skullcleaver – Move, MBA vs. Heath, +6 vs. AC, 13 vs. 19 = miss
Bugbear – Move, AoO from Heath, +11 vs. AC, 31 vs. 18 = critical hit, 17 dmg, Marked, MBA vs. Heath, +7 vs. AC, 15 vs. 19 = miss
Round 3
Irina – Move, HQ Warrior 3, Split the Tree vs. Shooter 1 & 2, +1 Prime Shot, +10 vs. AC, 24 vs. 17, 17 = hit, 24 dmg to Shooter 1 (7/31), 22 dmg vs. Shooter 2 (9/31), Action Point, Twin Strike, +3 Action Surge, +13 vs. AC, +10 vs. AC, 31 vs. 17 = hit, 12 dmg-dead, 30 vs. 17 = critical hit, 13 dmg-dead, Free RBA vs. Warrior 3, +10 vs. AC, 28 vs. 17 = hit, 19 dmg (3/29)
Quinn – Move, Flattening Charge Warrior 1, +9 vs. FORT, 12 vs. 14 = miss, grant Warrior 1 CA
Warrior 3 – shift, charge Irina, +1 charge, +7 vs. AC, 8 vs. 17 = miss
Warrior 1 – MBA vs. Quinn, +2 CA, +8 vs. AC, 22 vs. 19 = hit, 6 dmg (10/32)
Hadron – Move, AoO from Warrior 3, +6 vs. AC, +3 to AC Artful Dodger, 15 vs. 22 = miss, Sly Flourish, +2 CA, +1 Nimble Blade, +11 vs. AC, 28 vs. 17 = hit, 19 dmg, dead
Heath – Villan’s Menace vs. Skullcleaver, +11 vs. AC, 27 vs. 16 = hit, 19 dmg (34/53), Action Point, +3 Action Surge, +14 vs. AC, 27 vs. 16 = hit, 9 dmg (23/53), 4 dmg to Warrior 1 (7/29), Free MBA, +11 vs. AC, 16 vs. 17 = miss, Bugbear still marked
Skullcleaver – MBA vs. Heath, +6 vs. AC, 8 vs. 19 = miss
Bugbear – MBA vs. Heath, +7 vs. AC, 8 vs. 19 = miss
Round 4
Irina – HQ vs. Skullcleaver, Shadow Wasp vs. Cleaver, +9 vs. REF, 27 vs. 15 = hit, 28 dmg - dead
Quinn – Hammer & Anvil vs. Warrior 1, +8 vs. AC, 20 vs. 17 = hit, 11 dmg – dead, shift
Hadron – Charge, Handspring Assult vs. Bugbear, +9 vs. AC, 19 vs. 18 = hit, 14 dmg, shift 2
Heath – Shift, Lunging Strike vs. Bugbear, +10 vs. AC, 17 vs. 18 = miss
Bugbear – Shift, Imm Interrupt, MBA from Heath, +11 vs. AC, 13 vs. 19 = miss, MBA vs. Heath, +7 vs. AC, 28 vs. 19 = hit, 8 dmg
Round 5
Irina – Move, HQ Bugbear, Twin Strike vs. Bugbear, +9 vs. AC, 18 vs. 18 = hit, 15 vs. 18 = miss, 11 dmg (1/26)
Quinn – Inspiring Word (minor) to Quinn, Surge +4 hp, Second Wind, Surge +2 to all Defenses, shift

Hadron – Move, AoO from Bugbear, -2 marked, +5 vs. AC, 12 vs. 22 = miss, Setup Strike vs. Bugbear, +2 CA, +1 NB, +11 vs. AC, 27 vs. 18 = hit, 20 dmg – dead. CA on his corpse until beginning of my next turn

Heath – Second wind

Round 6

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